**SERVER.JS**

const express = require('express');

const multer = require('multer');

const path = require('path');

const app = express();

const PORT = process.env.PORT || 3000;

// Set up storage engine for Multer

const storage = multer.diskStorage({

destination: (req, file, cb) => {

cb(null, 'uploads/'); // Specify the destination folder

},

filename: (req, file, cb) => {

cb(null, file.originalname); // Use the original file name

}

});

// Initialize upload variable with multer

const upload = multer({ storage: storage });

// Create uploads directory if it doesn't exist

const fs = require('fs');

const uploadsDir = path.join(\_\_dirname, 'uploads');

if (!fs.existsSync(uploadsDir)) {

fs.mkdirSync(uploadsDir);

}

// Create the /upload endpoint

app.post('/upload', upload.single('file'), (req, res) => {

if (!req.file) {

return res.status(400).send('No file uploaded.');

}

res.send({ filename: req.file.filename });

});

// Start the server

app.listen(PORT, () => {

console.log(`Server is running on http://localhost:${PORT}`);

});